Augustus Arthur

Experience

UX DESIGNER & RESEARCHER

frog Design Capstone | Apr. 19 - Jun. 19 | Seattle, WA

- Developed key user flows and wireframes and multiple storyboards in prototyping and design phase followed by appriopriate testing
- Designed UI Specification, sitemaps and information architecture as well as interaction models for final product
- Conducted, coded and synthesized interviews with a combination of 14 experts and participants for capstone study for actionable insights

PROJECT MANAGER

Oberlin College - Env. Dashboard | Aug. 15 - Aug. 18 | Oberlin, OH

- Lecturer for Practicum in Sustainable Technology,
 Communication and Behavior course at Oberlin College
- Worked closely with K-12 teachers and college faculty to develop educational materials that incorporate the Environmental Dashboard
- Assisted the faculty research team in the design, implementation, analysis and reporting on research associated with the project

SCIENCE NATURALIST

Wolf Ridge Envir. Learning Cent. | May. 2015 - Aug 2015 | Finland, MN

- Taught a varied range of science classes and led short trips on and off the grounds of the Environmental Learning Center
- Proposed and implemented electronic system for lesson plan archiving and electronic distribution
- Was a liaison/coordinator who successfully executed managed responsibilities and relationships for specialty groups

GRAPHIC DESIGNER & PHOTOGRAPHER

Freelance | Aug. 2008 - Present

- Designed experiences in print and digital for universities, government agencies and individual clients for over a decade
- Contract portrait photographer for weddings and other events.
 Covered multiple weddings with commendations from both clients and multiple referrals

https://augustusarthur.com augustusarthur@gmail.com 218-409-3477

Education

MASTER OF HUMAN-COMPUTER INTERACTION + DESIGN

University of Washington, Seattle Sep. 2018 - Aug. 2019

MASTER OF ENVIRONMENTAL EDUCATION

University of Minnesota, Duluth Aug. 2013 - May. 2015

BACHELOR OF SCIENCE COMPUTER SCIENCE

Ashesi University College, Ghana Aug. 2008 - May. 2012

UX Design

Wireframing, Prototyping, Visual Design Video storytelling, Storyboarding, Journey mapping, Interaction flows

UX Research

Semi-structured interviews, Personas, Competitive analysis, Analysis & synthesis, Usability testing, Participatory workshops, Task analysis, Contextual inquiry

Toolkit

Sketch, Figma, Principle, InVision, Photoshop, Illustrator, Indesign, CSS3 After Effects, Adobe XD, HTML5